

Subject: Art & Design Year 10 Curriculum Map 2022-2023

Terms	Topics covered and core knowledge and skills	Links to careers	Links to the Knowledge organiser and other additional resources
Year 10 Half term 1	<p>Creative practice in art & design</p> <p>Learners will investigate art and design practice to inform the generation and communication of ideas, and will develop practical skills through exploration of specialist materials, techniques and processes:</p> <ul style="list-style-type: none"> Use investigation and experimentation processes in art and design practice <p>Existing art and design work, e.g. materials, processes and techniques, intention/purpose, significance</p> <p>Historic and contemporary practitioners and associated working practices</p> <p>Audience needs, e.g. tastes, trends, hobbies, habits, lifestyles, social groups and behaviours</p> <p>Understanding others' experiences</p> <p>Identifying creative problems</p> <p>Identifying common themes and approaches</p> <p>Identifying attributes or unique selling points (USPs) that make work stand out.</p>	<p>https://qualifications.pearson.com/en/qualifications/btec-tech-awards/art-and-design-practice.coursematerials.html#%2FfilterQuery=Pearson-UK:Category%2FExternal-assessments</p> <p>https://theartcareerproject.com/careers/</p> <p>Fine Artist, Curator, Illustrator, Ceramicist, Stage Designer, Graphic Designer, Photographer, Concept Artist, Fashion Designer, Creative Advertising, Art Restoration, Jewellery Design, Animator, Interior Design, Web Design, Art Assistant, Tattoo</p>	<p>This link would take you to the KO on our website</p> <p>Key Skills KO</p>

<p>Half term 2</p>	<ul style="list-style-type: none"> • Generate and communicate art and design ideas • Develop practical skills through application and review • Record and communicate skills development. <p>Recording through drawing, photography, writing, collecting</p> <p>Sensory interaction through looking, listening, feeling texture, form, weight, physically testing proportion, ergonomics, practicality</p> <p>Reading, discussing, note taking and using art and design terminology.</p>	<p>Artist, Architecture, Furniture Design, Sculptor.</p>	
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